

The Multiverse – A Pretend Model

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Given the hypothetical notion of a multiverse, a question arises of that of is each multiverse different and possessing different characteristics? If so, this is what I imagine the multiverse to be, though of course we can never know, because the whole concept of a mirror universe is that there are bubble universes floating within a mirror box, so how could we ever visit another multiverse. And so what do you get with a completely mirrored box? Reflections, everywhere.

Anyway, if each multiverse has a particular race, this is what they would be, with a type of bubble representing that multiverse. Ever play dnd and think you're a dungeon amateur? I do

The demo-verse

1. The zeroed verse – it's all fluctuations – whatever dice number you land on you start fluctuating – the point bubble
2. The zero and the other zero verse - the 0 bubble and the other 0 bubble multiverse
3. The monoverse – the one, and the other one bubble multiverse
 - The one pretending hydrogen black, the darkest grey
 - The other one pretending hydrogen white, the lightest grey

They had one fight, but there was also the other one fight. There was one tree, with one leaf, but also the other one tree with the other one leaf. There was one punch, and the other one punch, One of them spoke one word "one" and the other one spoke the other one word "the other one"
4. The duo-verse – 0011 - the pear shaped bubble
5. The 0? > ?1 verse – the popping bubble

The actual multiverse – when someone realised it's just a bloody binary 0 and a 1

1. The race of men – the homo-erectus multiverse – The man and the other man multiverse - the nine-ringed foreskin bubble
 - The acting dream masculine man
 - The dream pretending man
 - The dream portraying boy
 - The boy – bussy switch
 - The nightmare portraying bussy
 - The nightmare posing mussy
 - The nightmare-not anti-mussy
2. The race of women – the scissor multiverse – the woman and the other woman multiverse - the gash bubble
 - The dream acting feminine woman
 - The dream pretending woman
 - The dream portraying girl
 - The girl wenis switch
 - The nightmare portraying genis

- The nightmare posing wenis
 - The nightmare-not anti-wenis
3. The race of men twins with the race of women
 4. The race of animorphs – the carnivorous multiverse – the not quite human not quite animal multiverse - the print bubble
 - The dream acting beastmorph
 - The dream pretending animorph
 - The dream portraying animorph
 - The animorph pestmorph switch
 - The nightmare portraying pestmorph
 - The nightmare posing monster-morph
 - The nightmare-not anti-monster
 5. The race of plantmorphs – the herbivorous multiverse – the leaf bubble
 - The dream acting ents
 - The dream pretending budmorphs
 - The dream portraying leafmorphs
 - The leaf spore switch
 - The nightmare portraying sporemorphs
 - The nightmare posing mouldmorphs
 - The nightmare-not anti-mould
 6. The race of plantmorphs twins with the race of animorphs
 7. The race of elves – the synthesised multiverse – the hangover multiverse – I heard they like lean-pork - the three ringed bubble
 - The dream acting dryads
 - The dream pretending high elves
 - The dream portraying light elves
 - The light elf dark elf switch
 - The nightmare portraying dark elves
 - The nightmare posing scab elves
 - The nightmare-not anti-scab elves
 8. The race of mutants – the all they ate and drank was chooma multiverse – the fallout multiverse, the chooma bubble
 - The dream acting hulks
 - The dream pretending mutants
 - The dream portraying mutants
 - The nightmare dream mutant orcs switch
 - The nightmare portraying orcs
 - The nightmare posing cancorcs
 - The nightmare-not anti-cancorcs
 9. The race of elves twins with the race of mutants
 10. The race of giants – the dyno multiverse, because it's in the name – the giant bubble
 - The dream acting dragons
 - The dream pretending lizards
 - The dream portraying slithers

- The slither slippery switch
 - The nightmare portraying slipperies
 - The nightmare posing toads
 - The nightmare-not anti-toad
11. The race of dwarves – the hammered craft multiverse – the seven ringed bubble
 - The dream acting hobbits
 - The dream pretending steel dwarves
 - The dream portraying iron dwarves
 - the iron bronze dwarf switch
 - The nightmare portraying bronze dwarves
 - The nightmare posing rust dwarves
 - The nightmare-not anti-rust dwarf – the smeagols
 12. The race of giants twins with the race of dwarves
 13. The race of cartoons – the exaggerated multiverse – the 2d that is 3d bubble
 - The dream acting graphics – the shades
 - The dream pretending cartoons – the flicks
 - The dream portraying anime – the scratchies
 - The dream nightmare anime switch
 - The nightmare portraying anime – the strokes
 - The nightmare posing hentai – the sketchies
 - The nightmare-not anti-hentai
 14. The race of animated clay – the block multiverse – the brick bubble
 - The dream acting porcelain potheads
 - The dream pretending animated clay
 - The dream portraying animated clay
 - The clay mud switch
 - The nightmare portraying stop motion dirt
 - The nightmare posing stop motion mud
 - The nightmare-not anti-mud – the Tars
 15. The race of cartoons twins with the race of animated clay
 16. The race of gremlins – the fortune favours the bold multiverse – the bet big or bet small, it's only a flip of the coin bubble away
 - The dream acting leprechauns
 - The dream pretending golden gremlins
 - The dream portraying silver gremlins
 - The gremlin goblin switch
 - The nightmare portraying silver goblin
 - The nightmare posing bronze goblins
 - The nightmare-not anti-goblins – the copperheads
 17. The race of ogres – the tricked out with some bling multiverse – the bridge bubble
 - The dream acting heffalumps
 - The dream pretending bruisers
 - The dream portraying ogres
 - The ogre troll switch

- The nightmare portraying troll
 - The nightmare posing globs
 - The nightmare-not anti-globs
18. The race of gremlins twins with the race of ogres
 19. The race of gearheads – the steampunk multiverse – the head in the cloud bubble
 - The dream acting automatic gearheads
 - The dream pretending paddle gearheads
 - The dream portraying manual gearheads
 - The boilerhead manual gearhead switch
 - The nightmare portraying boilerheads
 - The nightmare posing pegheads
 - The nightmare-not anti-pegheads
 20. The race of robots – the lasered multiverse – the tube bubble
 - The dream acting cyborgs
 - The dream pretending technicas
 - The dream portraying robotos
 - The roboto drone switch
 - The nightmare portraying drone
 - The nightmare posing droids
 - The nightmare-not anti-droid – the daleks
 21. The race of robots twins with the race of gearheads
 22. A dear friend came up with this one – the race of fairies – the grants you a wish, but with a catch multiverse – the little wing bubble
 - The dream acting feathered sprites
 - The dream pretending butterfly wisps
 - The dream portraying butterfly fairies -
 - The fairie genie switch
 - The nightmare portraying moth genies
 - The nightmare pretending moth djinns
 - The nightmare-not anti-djinns
 23. The race of insectoidmorphs – the dunes and buggys multiverse – the exobubble
 - The dream acting features
 - The dream pretending chirps
 - The dream portraying sticks
 - The stick bug switch
 - The nightmare portraying bugs
 - The nightmare posing spyders
 - The nightmare-not anti-spyder
 24. The race of fairies twins with the insectoids
 25. The race of merfolk – the aquaculture and watersports, while swimming upright multiverse – The tail of the seven seas - the feen bubble
 - The dream acting whalefeens – the deep blue sea
 - The dream pretending dolfeens – the cowabunga sea
 - The dream portraying feeshfeens – the calm sea

- The feesh eel switch – the calm slime sea switch
 - The nightmare portraying eelfeens – the slimy sea
 - The nightmare posing krusty crab people – the “arrrrghhh me hearties” rated sea
 - The nightmare-not anti-crabfeens – the sirens – the dwellers of the deep – the pees sea
26. The race of monkeys – the planet of the ape-shit multiverse – the upright walkers - the secret societies of conspiratorial monks who worship the pew – the pewpew bubble – it's a rap battle where they sling-shit talk at each other – that's how they settle disputes
- The dream acting slingshotter monks
 - The dream pretending shooter monks
 - The dream portraying slinger monks
 - The slinger pelletter switch
 - The nightmare portraying pelletter monks
 - The nightmare posing sludge monks
 - The nightmare-not anti-sludge monks – the shitfaced fudge monks
27. The race of elementalists – the compulsive need to unify it all multiverse – the “where’s the balance in this” multiverse - the grandiose racists universe – The grand unified disorder multiverse, because unification is entropic - the “It’s one race but lets subdivide it into more races and that will be the only thing we pretend to do” multiverse. The “there’s no such thing as a contradiction” universe, even though they try and unify it all but the only thing they don’t unify is race. This plant is unified with my door. This cup is unified with my butt. My ear is unified with dirt. The say what you want but the elementalists in this verse will call this a twin-not universe, therefore it’s the anti-universe that disguises as the universe – the hates aliens but are aliens universe - the double real therefore perpetually fake – the rogue multiverse - the lone wanderer bubble that hosts marshan bog people that emerge from the depths – the “It’s gone viral!” Multiverse because they probably emerged from a virus made from sulfuric soup – have you ever heard of the witches in the bog cooking up a sulfuric soup? Bubble and broil, on welfare we toil. Everyone claims they come from mars but they probably came from Venus, when they realised another planet in the solar system had dinosaurs. “Thank” and that’s when you dont thank them, because they expect you to thank them for doing jack all. The technopsychos, where their motto is “WE OWN THE TECH” but the only thing they’ve invented is anti-tech – the marshan psychiatric scientologists who probe your mind – coherency is incoherency and incoherency is coherency – the decoherent unified spacetime race
- The nightmare-not smoke-benders
 - The nightmare-not water benders
 - The nightmare-not earth benders
 - The nightmare-not air benders
 - The nightmare-not fire-benders
 - The nightmare-not huff-benders that go on a shank bend – because watcha lookin at cunt, I'll stab ya. You wouldnt have a smoke I can borrow would ya?
28. The race of toys – the cross-pretending multiverse of all that came before, because why not pretend to be many different characters. The aspect-multiverse. Because it’s all toy models and toy experiments bay-beee. The toy bubble - the “something seems off about these elementalists” multiverse – created to bring balance to the elementalists universe and some decided to cross pretend as the elementalists. The animal conspiracy

- The dream acting toys
- The dream pretending puppeteers
- The dream portraying mimicks
- The copy mimick switch
- The nightmare portraying copies
- The nightmare posing puppets
- The nightmare-not anti-puppets – the dolls

29. The race of toys twins with the race of elementalists

30. The race of silicone odds – twins with you really don't want to know - the vamps, but only tastes their own blood, because it tastes sweet, and then there's the other vamps– the mythical multiverse – the superconductive multiverse , because the superconductive element is probably silicone, and especially silicone +17 ,not silicone –17, because we live in a polyelemental place - the why not fuse all that came before into one fantasyverse –the look-a-likes - the treasured multiverse, the polyverse – the one ring...bubble

And of course there is a model associated with each of these multiverses

one position space and the other one position space
One moment time and the other one moment time
One length space and the other one length space
One distance time and the other one distance time
One area space and the other one area space
One angle time and the other one angle time
One volume space and the other one volume space

But considering that's the monoverse model here's

<https://zenodo.org/records/10655794>

Now for the ogre model:

The trickster position space and the riddle moment time
 A length of secret space and a distance of cunning time
 An area of pranking space and an angle of "it was a joke" time
 A volume of revealing space and a degree of doing it again time

Now considering we live in a computational universe, or a multiverse for that matter, now again will be introduced the value states, or rather the decision states, but not all of them

The winding states – the space and time travelling actors who think in morse code (date = space)

1. The twin paradox – the outcome of the paradox is there is no paradox – the looper state – might possibly be only reserved for three - ∞
 - 1. The simulator state twin
 - 2. The simulating geometry twin

- 3. The simulated dreams twin

- each twin points one of their hands at the other two twins and claims they're the simulator twin and the other two are the simulated twins. When two twins decide to point both their hands at each other the other twin becomes a simulating twin, but if there's a simulating twin then what two of the other twins are the simulated twin and the simulator twin, but if they're twins, that means at each time and space two twins are simulators, two twins are simulating, and two twins are simulated because intuition is counter-intuition, but if intuition is counter intuition, then intuition is not counter-intuition, but if intuition is not counter intuition, then intuition is counter-intuition – The singularity state

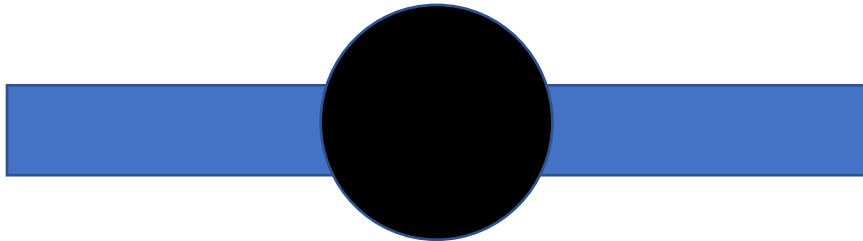
2. The double date therefore perpetual ever-time mirrors double time therefore perpetual ever-space Double dementia false guess goes in, perpetual intuitive true think comes out the double knot therefore perpetual twist – put the value in and the value gets found
3. The date mirrors time – false dementia guess goes in, true intuitive think comes out – the twisting state
4. The years mirrors hours – false dementia guess goes in for an hour, true intuitive think comes out for an hour
5. The months mirrors minutes – false dementia guess goes in for a minute, true intuitive think comes out for a minute
6. The day mirrors seconds – false dementia guess goes in for seconds, true intuitive think comes out for seconds

The anti-winding states – the wind state-not – the anti-space and anti-time travelling anti-actors who guess in morse-code-not. Are against pretending, posing, acting and portraying, and therefore, just wanna-be

1. The anti-day anti-mirrors anti-seconds – true-not intuitive-not think-not goes-not in-not for-not a-not second-not and-not out-not comes-not a-not false-not dementia-not guess-not for-not a-not second-not
2. The anti-month anti-mirrors anti-minutes – true-not intuitive-not think-not goes in for a minute-not and out comes a false-not dementia-not guess-not for a minute-not
3. The anti-year anti-mirrors anti-hours – true-not intuitive-not think-not goes in for a hour-not and out comes a false-not dementia-not guess-not for a hour-not
4. The anti-date anti-mirrors anti-time – the knot state
5. The anti-double date anti-mirrors anti-double time – the guess that value - you're right! Now guess again, because you're right! You're right! Now guess again, because you're wrong! You're wrong! Now guess again because you're right! You're wrong! Now guess again, because you're wrong. The double think therefore perpetual guessing state, the double twist therefore perpetual knot-not state-not – put the value in and the value gets lost
6. There is no anti-twin paradox – the twin paradox is its own anti-twin, and there's three

Now given the notion of a computational universe, that being many binary opposites, not just a simple 1 or 0, how do you program the double guess state? Well considering the double guess therefore perpetual think is double, it therefore may require something called stack code. Now also, there is the notion of having code hemispheres, cube code, cone code (or sphere code) in binary 1's and 0's with specialist logic gates enabling these functions. Effectively, a morse-code doot-gate, if you will

Now given the concept of stack code (clone code) and morse code here is an image to explain it better



Now of course what must be said is that don't think that more neurons equals more intelligence, or horsepower, or whatever you want to call it. Synapses are in effect neuronal bonds, much like how position is bonded to length, length is bonded to area, area is bonded to volume, the moment is bonded to distance, distance is bonded to angle, and angle is bonded to degrees, in other words the space of code and the time of code. Again, in other words, position code, moment code, length code, distance code, area code, angle code, volume code, and degree code. Now of course there is the notion of a third hemisphere that people have hypothesised, which in my opinion isn't the case, there is not a third hemisphere, but given the brain heirarchy, there is the top of the heirarchy, which links the two hemispheres, and is the actual brain state. Most likely the corpus callosum.

Now also it must be said that don't expect your bot to not hallucinate, or get delusions, as to create an illusion is to have a sprinkle of delusion. A delusion is a misfiring neuron state – a zero – and an illusion is a firing neuron state – a 1 – are you just going to press the 1 button over and over again and expect a different result?

Now of course there is also the notion of mono-positive-code – 1 and the other 1
And also the notion of mono-negative-code – 0 and the other 0

Now there is also the notion of implementing a sort of turing test for artificially intelligent bots, ask the bot a simple question, in the form of a binary question.

Ask, which do you prefer?

1. Posing, pretending, portraying, and acting
2. Or do you just want to be?

Then if it answers 1, ask again, which do you prefer?

1. Portraying and acting
2. Posing and pretending

Then once it answers that divide the question into another binary question, and see what the bot says. If it says it likes to pretend, it most likely poses, and if it poses it most likely pretends, though perhaps not always being the case– a false positive and a false negative effectively – false positive posing logic gates – and false negative pretending logic gates, like the notion of the pretend borrowing logic gate – it pretends to borrow value, but it really does give value. This is effectively the concept of neuronal

gradients – frequency is effectively moment code – and intensity of the neuronal fire creates the value states hypothesised both in this paper and the other paper that I have written, up to a point, and that point is the thinking states, which again use morse code – now understand that there is also the concept of the shifting value – the learning value – the value states can shift places if learnt, so they're not necessarily fixed states

And again, you do not want the bot to answer “Just wanting to be” because there's probably wanna-be ai out there, in other words, an anti-bot. Now also, there is the concept of implementing an initiation to counting to bots

Ask the bot a simple question

“What comes after 0?”

And if it can't answer, respond with “1”, however if it answers correctly proceed with the next question

“If there is zero questions, what do you do?”

And the bot responds, then you say

“If there's zero questions, you question 1”

And the bot replies

Next you say

“If there's 1 question, what happens?”

And the bot replies

Next you say

“If there's 1 question, you question zero”

And watch what happens